



Bix Loop

DIFFICULTY RATING: **HIGH** Variety of terrain and hilly in places. Can you find the signs on the next page as you walk this route? (In chronological order.)

ROUTE	ROUTE & MAP
 Start in the centre of Sonning Common and head towards Widmore Pond. Walk past the pond & turn right on to Blounts Court Road. Walk for about 300m & then turn left, past Kidby's sheds. Continue to follow the track to the bottom of the hill & turn right. Follow the track around the left bend of the field & into the woodland. Follow the path straight until you reach Dog Lane. Turn right & then first left onto the footpath that will take you through the middle of Greys Green Golf Course. After a mile, you will reach a road. Cross the road & follow the footpath in front of you. Cross the second road & continue on the footpath in front of you. This will bend right & take you onto Greys Green Cricket pitch. Take the footpath to the right of the pavilion. This will take you down a steep wooded path, through a gate & across a field to a road. Cross the road & follow the path in front of you which will take you directly past Greys Court. After the ticket shed on your left, head left & take the footpath in front of you across the field & into the woods. Take the left footpath & follow this across two fields & then into Famous Copse. (Red arrow on map.) Follow the path directly in front of you & it will eventually bend left. When you reach the end of the wood, continue to follow the Chiltern Way right across the fields. (Yellow arrow) Continue to follow the lane directly to your left. Follow the lane for about 200m & then take the second left turn. This is the road leading into the Nettlebed Estate. Follow this road through the estate for about 2 miles. As you leave Nettlebed estate, take the footpath on your right which takes you diagonally across a field to woodland. (Blue arrow) 	Juni Wood Highmoor Highmoor Ber Wood Sawei Ber Wood Kingwood Ber Wood Ber Wood Ber Wood Ber Woo





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- 15. Follow the footpath into the wood & then take the next path on your left.
- 16. This path will take you to a road. Cross the road & take the footpath in front of you. This path will take you across Highmoor Cricket ground.
- 19. Head diagonally right & pick up the footpath in the far right of the field.
- 20. Follow this footpath into a rough meadow which leads onto a track.
- 21. Head straight & go through the gate in front of you leading into the field.
- 22. Follow the path along the edge of the field; go through the 2nd gate & continue to follow the path until you reach the road.
- 23. Turn left & follow the road for about 300m until it bends sharply to the right.
- 24. As it bends, take the footpath on the left into the woodland.
- 25. As you enter the woodland, take a sharp right which takes you uphill.
- 26. At the top of the hill you will reach a track. Turn left.
- 27. Follow the track as it leads onto Colmore Lane.
- 28. Continue to follow Colmore Lane until you reach the Unicorn Pub.
- 29. Turn right onto Wyfold Lane. Walk past Chiltern Road & then take the footpath on your left. Horses on your left/ hedge on right.
- 30. Continue to follow the footpath diagonally right across the fields. This will bring you to Horsepond Road between the Old & New Copse.
- 31. Turn left, cross the road & head straight through Old Copse.
- 32. When you join Woodlands Road, head straight until you eventually re-join Wood Lane.

Sign Treasure Hunt

